Dinesh Balaji

Game Developer

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Chennai, India
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www.dineshbalaji.com

Extremely efficient Game Programmer with strong ambition to take on new and exciting projects with team members to achieve some high quality games. Patient and creative problem-solver who is known for organizational skills, commitments to excellence and track record of delivering work ahead of schedule.

WORK EXPERIENCES

XR LEAD
2022 - Present

TAKELEAP
Responsible for Game Architecture, Complete Gameplay Programming, High level optimizations, creating ready to use frameworks.

LEAD UNREAL DEVELOPER
2020-2022

TAKELEAP
Handled a team of programmers and successfully deployed some of the biggest VR applications in the middle east region.

GAME DEVELOPER
2018-2020

TAKELEAP
Worked with both Unity and Unreal engine to create ground breaking games, applications and useful plugins.

UNITY DEVELOPER
2017-2018

IMMERTIVE
Developed multiple VR and AR medical simulations which were recognized and used by top doctors in India.

SKILLS

EDUCATION

PG
2016-2017

ICAT DESIGN & MEDIA COLLEGE
Post Graduation - Game Technology

BE - COMPUTER SCIENCE
2012-2016

SATHYABAMA UNIVERSITY
Graduated from Sathyabama University majoring Computer Science

HSC
2010-2012

SRI R.M JAIN VIDHYAPEETH
Higher Secondary Education majoring Computer Science

GAME ENGINES

UNREAL ENGINE
Level - Advanced
Games / Apps Deployed - 12

UNITY GAME ENGINE
Level - Advanced
Games / Apps Deployed - 16

PROJECTS

DEWA *(VR Training Simulation)*- **Unreal Engine**
Led development of immersive VR training simulation for DEWA, ensuring accurate representation of real-world procedures and safety protocols.

Sanofi *(Medical VR Simulation)*- **Unreal Engine**
Developed a VR simulation for Sanofi for medical professionals on product usage and procedures.

Porsche *(VR Sales Application)* - **Unreal Engine**
Built an interactive VR application for Porsche to showcase Porsche 911 and allow customers to configure and customize it in real-time.

AyeVee *(Interactive Gamified Experience)* - **Unity Engine**
Designed and implemented interactive & gamified narrative content for AyeVee's AIGE platform, enabling users to drive the plot through choice-based storytelling across multiple show episodes.

LANGUAGES

- English (Professional)
- Tamil (Native)

SOCIAL CONNECT

@dino.77
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